Electronic Programmer (6 Buttons)

A. Autotimer

The electronic programmer is a device which groups together the following functions: -

- 24 hour clock with illuminated display
- Timer (up to 23 hours and 59 minutes)
- Program for automatic oven cooking
- Program for semi-automatic oven cooking.

Description of the buttons:

⏰ Timer

〽 Cooking time

✖ End of cooking time

✋ Manual position and cancellation of programmed cooking.

Advancement of the numbers of all programs.

⊕ Turning back of the numbers of all programs and changing the frequency of the audible

⊖ signal.

Description of the lighted symbols:

AUTO - *flashing* - Programmer in automatic position but not programmed.

AUTO - *always lighted* - Programmer in automatic position with program inserted.

Automatic cooking taking place.

Timer in operation.

〽 And *AUTO - flashing* - Program error.

⏰ (The time of day lies between the calculated cooking start and end time).

〽 NOTE: Select a function using the respective button and, in 5 seconds, set the required time with the ⊕ / ⊖ buttons ("one-hand" operation).

A power-cut makes the clock go to zero and cancels the set programs.

Electronic Clock
The programmer is equipped with an electronic clock with lighted numbers which indicates hours and minutes.

Upon immediate connection of the oven or after a power-cut, three zeros will flash on the programmer panel.

To set the hour it is necessary to push the ✋ button and then the ⊕ or ⊖ button until you have set the exact hour.

In another way push simultaneously the 〽 ✖ two buttons and at the same time push the ⊕ or ⊖ button.

NOTE: The hour setting after programming deletes any program.

NORMAL COOKING WITHOUT THE USE OF THE PROGRAMMER

To manually use the oven, that is, without the aid of the programmer, it is necessary to cancel the flashing AUTO by pushing the ⊞ button (AUTO will be switched off and the symbol ⊞ will go on).

Attention: If the AUTO is steady lighted (which means a cooking program has already been inserted), by pushing the ⊞ button a you will cancel the program and revert to manual operation.

If the oven is switched on, remember you must switch off manually.

ELECTRONIC TIMER
The timer program consists only of a buzzer which may be set for a maximum period of 23 hours and 59 minutes.

If the AUTO is flashing push the a button.

To set the time, push the ⊕ button and the ⊕ or ⊖ until you obtain the desired time in the panel (fig. 8). Having finished the setting, the clock hour will appear on the panel and the ⊕ symbol will be lighted.

The countdown will start immediately and may be seen at any moment on the panel by simply pressing the button ⊕. At the end of the time, the ⊕ symbol will be switched off and an intermittent buzzer will sound; this can be stopped by pressing one of any of the buttons.

SETTING THE FREQUENCY OF THE AUDIBLE SIGNAL
The selection from 3 possibilities of sound can be made by pressing the ⊖ button. The last setting remains on.

SETTING THE AUTOMATIC OVEN COOKING
To cook food automatically in the oven, it is necessary to:

1. Set the length of the cooking time.
2. Set the end of the cooking time.
3. Set the temperature and the oven cooking program.

These operations are done in the following way:

- Set the length of the cooking time by pushing the ⊞ button and the ⊕ button to advance, or ⊖ to go back if you have passed the desired time. The AUTO and the ⊞ symbol will be on.

- Set the end of the cooking time by pressing the ⊠ button (the cooking time already added to the clock time will appear), and the ⊕ button; if you pass the desired time you may get back by pushing the ⊖ button.

After this setting, the ⊞ symbol will go off. If after this setting, the AUTO flashes on the panel and a buzzer sounds, it means there was an error in the programming, that is that the cooking cycle has been superimposed on the clock. In this case, modify the end of cooking time or the cooking time itself by following again the above mentioned instructions.

- Set the temperature and the cooking program by using the switch and thermostat knobs of the oven (see specific chapters).

Now the oven is programmed and everything will work automatically, that is the oven will turn on at the right moment and end the cooking at the selected time.

During cooking, the ⊞ symbol remains on.

By pushing the ⊞ button you can see the time that remains until the end of cooking.

The cooking program may be cancelled at any moment by pushing the ⊞ button.

At the end of the cooking time the oven will turn off automatically, the ⊞ symbol will turn off, AUTO will flash and a buzzer will sound, which can be turned off by pushing any of the buttons.

Turn the switch and thermostat knobs to zero and put the programmer onto "manual" by pressing the ⊞ button.

Attention: A power-cut makes the clock go to zero and cancels the set programs. After a power-cut, three zeros will flash on the panel.

SETTING THE SEMI-AUTOMATIC OVEN COOKING
This is used to switch the oven off automatically after the desired cooking time has elapsed. To effect the semi-automatic cooking there are two ways:

1. Set the length of the cooking time by pushing the ⊞ button and the ⊕ button to advance, or ⊖ to go backwards if you have passed the desired time.

or

2. Set the end of the cooking time by pushing the ⊠ button and the ⊕ button to advance, or ⊖ to go backwards if you have passed the desired time.

AUTO and the ⊞ symbol will be on.

Then set the temperature and the cooking program using the oven switch and thermostat knobs (see specific chapters).

The oven is switched on and it will be switched off automatically at the end of the desired time.

During cooking, the ⊞ symbol remains on and by pressing the button ⊞, you can see the time that remains till the end of the cooking.

The cooking program can be cancelled at any moment by pushing the ⊞ button.

At the end of the cooking, the oven and the ⊞ symbol will turn off, the AUTO will flash and a buzzer will sound; that can be stopped by pushing any of the buttons.

Turn the switch and thermostat knobs to zero and set the programmer onto "manual" by pressing the ⊞ button.

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